Maths Progression of Skills

| EYFS | Counting | Comparison | Composition of Number | Shape and Space | Patterns and Relationships | Measure |
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|  | 1) Count verbally beyond 5 . <br> 2) Count verbally beyond 10 . <br> 3) Count verbally beyond 20 . <br> 4) Accurately count items to 5 with one-to-one correspondence. <br> 5) Accurately count items to 10 with one-to-one correspondence. <br> 6) Correctly count sounds and actions, as well as objects. <br> 7) Show a secure understanding of the 'cardinal principle' (knows the last number reached when counting tells you the total). <br> 8) Subitise up to 3. <br> 9) Subitise up to 5 . <br> 10) Show 'finger numbers' up to 5 . <br> 11) Link numeral to amounts up to 5 . <br> 12) Link numeral to amounts up to 10. | 1) Can use 'more than' and 'fewer than' to compare quantities. <br> 2) Can compare quantities up to 10 and say whether one is greater than, less than or the same as the other. <br> 3) Understand 'one more than/one less than'. | 1) Solve real-life maths problems with numbers up to 5 . <br> 2) Know the total of a larger set by subitising the groups within it and immediately combining them to find the total (conceptual subitising). <br> 3) Demonstrate an understanding of the composition of numbers to 5 . <br> 4) Demonstrate an understanding of the composition of numbers to 10. <br> 5) Automatically recall number bonds to 5 . <br> 6) Automatically recall some number bonds to 10. <br> 7) Apply knowledge of number bonds to recall some subtraction facts to 5 . | 1) Can talk about some common 2D shapes using informal and mathematical language. <br> 2) Can talk about some common 3D shapes using informal and mathematical language. <br> 3) Can select shapes appropriately for tasks. Combine shapes to make new ones. <br> 4) Understand that shapes can be decomposed into smaller ones within them. <br> 5) Explore shapes and spatial awareness by rotating and manipulating shapes. <br> 6) Understand positional language. <br> 7)Use positional language. <br> 8) Describe and discuss a route. | 1) Talk about patterns in the environment using informal language. <br> 2) Continue a simple $A B$ pattern. <br> 3) Copy and create a simple AB pattern. <br> 4) Notice and correct an error in a simple pattern. <br> 5) Continue and copy a more complex pattern. <br> E.g. $A B C, A B B, A B B C$ <br> 6) Create a more complex pattern. <br> 7) Notice and correct an error in a more complex pattern. <br> 8) Understand the odd and even pattern of numbers up to 10 . <br> 9) Explore how quantities can be distributed equally within numbers up to 10 . <br> 10) Explore the pattern of double facts to 10 . | 1) Make direct comparisons between objects relating to size. <br> 2) Begin to use units to compare size. <br> 3) Make direct comparisons between objects relating to length. <br> 4) Begin to use units to compare length. <br> 5) Make direct comparisons between objects relating to weight. <br> 6) Begin to use units to compare weight. <br> 7) Make direct comparisons between objects relating to capacity. <br> 8)Begin to use units to compare capacity. <br> 9) Can describe a sequence of events. |


subtraction (-) and
equals (=) signs 2) Represent and use number bonds and related subtraction facts within 20 3) Add and subtract one-digit and two-digit numbers to 20, including zero
4) Solve one-step problems that involve addition and subtraction, using concrete objects and pictorial representations, and missing number problems such as $7=$ ?-9.

| including those |
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| involving numbers, |
| quantities and |
| measures |
| 3) Applying their |
| increasing knowledge |
| of mental and written |
| methods |
| 4) Recall and use |
| addition and |
| subtraction facts to |
| 20 fluently, and |
| derive and use |
| related facts up to |
| 100 |
| 5) Add and subtract |
| numbers using |
| concrete objects, |
| pictorial |

O a three-digit number and tens $O$ a three-digit number and hundreds
2) Add and subtract numbers with up to three digits, using formal written methods of columnar addition and subtraction
3) Estimate the answer to a calculation and use inverse operations to check answers
4) Solve problems, including missing number problems, using number facts, place value, and more complex addition and subtraction
 appropriate 2) Estimate and use inverse operations to check answers to a
calculation
3) Solve addition and subtraction two-step problems in contexts, deciding which operations and methods to use and why
2) Add and subtract numbers mentally with increasingly large numbers e.g $12462-2300=10162$ 3) Use rounding to check answers to calculations and determine, in the context of a problem, levels of accuracy
4) Solve addition and subtraction multi-step problems in contexts, deciding which operations and methods to use and why (Vary the context and complexity of questions)
2) Solve problems involving addition, subtraction, multiplication and division 3) Use estimation to check answers to calculations and determine, in the context of a problem, an appropriate degree of accuracy.

|  |  | relationship between addition and subtraction and use this to check calculations and solve missing number problems. |  |  |  |  |
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| Multiplication and Division | 1) Solve one step problems involving multiplication and division, by calculating the answer using concrete objects, pictorial representations and arrays with the support of the teacher | 1) Recall and use multiplication and division facts for the 2,5 and 10 multiplication tables, including recognising odd and even numbers (to at least 100) <br> 2) Calculate mathematical statements for multiplication and division within the multiplication tables and write them using the multiplication ( $x$ ), division $(\because$ ) and equals <br> (=) signs <br> 3) Show that multiplication of two numbers can be done in any order (commutative) and division of one number by another canno $\dagger$ <br> 4) Solve problems involving multiplication and division, using materials, arrays, repeated addition, | 1) Recall and use multiplication and division facts for the 3, 4 and 8 multiplication tables <br> 2) Write and calculate mathematical statements for multiplication and division using the multiplication tables that they know, including for two-digit numbers times one-digit numbers, using mental and progressing to formal written methods <br> 3) Solve problems, including missing number problems, involving multiplication and division, including positive integer scaling problems and correspondence problems in which $n$ objects are connected to m objects. | 1) Recall multiplication and division facts for multiplication tables up to $12 \times 12$ <br> 2) Use place value, known and derived facts to multiply and divide mentally, including: multiplying by 0 and 1 ; dividing by 1; multiplying together three numbers <br> 3) Recognise and use factor pairs and commutativity in mental calculations <br> 4) Multiply two-digit and three-digit numbers by a one-digit number using formal written layout <br> 5) Solve problems involving multiplying and adding, including using the distributive law to multiply two digit numbers by one digit, integer scaling problems and harder correspondence problems such as n objects are connected to m objects | 1) Identify multiples and factors, including finding all factor pairs of a number, and common factors of two numbers <br> 2) Know and use the vocabulary of prime numbers, prime factors and composite (non-prime) numbers <br> 3) Establish whether a number up to 100 is prime and recall prime numbers up to 19 <br> 4) Multiply numbers up to <br> 4 digits by a one- or twodigit number using a formal written method, including long multiplication for twodigit numbers <br> 5) Multiply and divide numbers mentally drawing upon known facts <br> 6) Divide numbers up to 4 digits by a one-digit number using the formal written method of short division and interpret remainders appropriately for the context <br> 7) Multiply and divide whole numbers and those | 1)Multiply multi-digit numbers up to 4 digits by a two-digit whole number using the formal written method of long multiplication multiply multi-digit numbers up to 4 digits by a two-digit whole number using the formal written method of long multiplication. <br> 2) Divide numbers up to 4 digits by a two-digit whole number using the formal written method of long division, and interpret remainders as whole number remainders, fractions, or by rounding, as appropriate for the context. <br> 3) Divide numbers up to 4 digits by a two-digit number using the formal written method of short division where appropriate, interpreting remainders according to the context. <br> 4) Perform mental calculations, including with mixed operations and large numbers. <br> 5) Identify common factors, common multiples and prime numbers (prime numbers to at least 19 and square numbers at least up to 144). <br> 6) Use their knowledge of the order of operations to carry out |


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|  |  | mental methods, and multiplication and division facts, including problems in contexts |  |  | involving decimals by 10 , 100 and 1000 <br> 8) Recognise and use square numbers and cube numbers, and the notation for squared (2) and cubed (3) <br> 9) Solve problems involving multiplication and division including using their knowledge of factors and multiples, squares and cubes <br> 10) Solve problems involving addition, subtraction, multiplication and division and a combination of these, including understanding the meaning of the equals sign 11) Solve problems involving multiplication and division, including scaling by simple fractions and problems involving simple rates | calculations involving the four operations BODMAS. |
| Fractions | 1) Recognise, find and name a half as one of two equal parts of an object, shape or quantity <br> 2) Recognise, find and name a quarter as one of four equal parts of an object, shape or quantity. | 1) Recognise, find, name and write fractions $1 / 3, \frac{1}{4}, 2 / 4$, $\frac{3}{4}$ of a length, shape, set of objects or quantity <br> 2) Write simple fractions for example, of $\frac{1}{2}$ of $6=$ 3 and recognise the equivalence of $2 / 4$ and $1 / 2$ | 1) Count up and down in tenths; recognise that tenths arise from dividing an object into 10 equal parts and in dividing one-digit numbers or quantities by 10 <br> 2) Recognise, find and write fractions of a discrete set of objects: unit fractions and nonunit fractions with small denominators | 1) Recognise and show, using diagrams, families of common equivalent fractions <br> 2) Count up and down in hundredths; recognise that hundredths arise when dividing an object by one hundred and dividing tenths by ten <br> 3) Solve problems involving increasingly harder fractions to calculate quantities, and | 1) Compare and order fractions whose denominators are all multiples of the same number <br> 2) Identify, name and write equivalent fractions of a given fraction, represented visually, including tenths and hundredths <br> 3) Recognise mixed numbers and improper fractions and convert from | 1) Use common factors to simplify fractions; (identify equivalent fractions) use common multiples to express fractions in the same denomination. <br> 2) Compare and order fractions, including fractions $>1$ <br> 3) Add and subtract fractions with different denominators and mixed numbers, using the concept of equivalent fractions |




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|  |  |  |  |  | with denominator 100, and as a decimal <br> 12) Solve problems which require knowing percentage and decimal equivalents of, , , , and those fractions with a denominator of a multiple of 10 or 25 |  |
| Measures | 1) Compare, describe and solve practical problems for lengths and heights [for example, long/short, longer/shorter, tall/short, double/half] <br> 2) Tell the time to the hour and half past the hour and draw the hands on a clock face to show these times <br> 3) Compare, describe and solve practical problems for mass/weight [for example, heavy/light, heavier than, lighter than] <br> 4) Compare, describe and solve practical problems for capacity and volume [for example, full/empty, more than, less than, half, half full, quarter] <br> 5) Compare, describe and solve practical problems for time [for example, quicker, slower, earlier, later] | 1) Choose and use appropriate standard units to estimate and measure length/height in any direction ( $\mathrm{m} / \mathrm{cm}$ ); mass (kg/g); temperature ( ${ }^{\circ} \mathrm{C}$ ); capacity (litres/ml) to the nearest appropriate unit, using rulers, scales, thermometers and measuring vessels <br> 2) Compare and order lengths, mass, volume/capacity and record the results using >, < and = <br> 3) Reason about simple multiplicative relationships such as twice as long, 10 times as high <br> 4) Recognise and use symbols for pounds (£) and pence (p): combine amounts to make a particular value <br> 5) Find different combinations of coins | 1) Measure, compare, add and subtract: lengths ( $\mathrm{m} / \mathrm{cm} / \mathrm{mm}$ ); mass ( $\mathrm{kg} / \mathrm{g}$ ); volume/capacity ( $1 / \mathrm{ml}$ )including mixed units <br> 2) Measure the perimeter of simple 2-D shapes <br> 3) Add and subtract amounts of money to give change, using both $£$ and p in practical contexts ( introduce formal decimal recording if appropriate) <br> 4) Tell and write the time from an analogue clock, including using Roman numerals from I to XII, and 12-hour and 24-hour clocks <br> 5) Estimate and read time with increasing accuracy to the neares $\dagger$ minute; record and compare time in terms of seconds, minutes and hours; use vocabulary such as o'clock, a.m./p.m., morning, afternoon, noon and midnight <br> 6) Know the number of seconds in a minute and | 1) Convert between different units of measure [for example, kilometre to metre; hour to minute] <br> 2) Measure and calculate the perimeter of a rectilinear figure (including squares) in centimetres and metres <br> 3) Find the area of rectilinear shapes by counting squares <br> 4) Estimate, compare and calculate different measures, including money in pounds and pence <br> 5) Read, write and convert time between analogue and digital 12 and 24 hour clocks <br> 6) Solve problems involving converting from hours to minutes; minutes to seconds; years to months; weeks to days | 1) Convert between different units of metric measure (for example, kilometre and metre: centimetre and metre: centimetre and millimetre: gram and kilogram: litre and millilitre) <br> 2) Understand and use approximate equivalences between metric units and common imperial units such as inches, pounds and pints <br> 3) Measure and calculate the perimeter of composite rectilinear shapes in centimetres and metres with unknown lengths <br> 4) Calculate and compare the area of rectangles (including squares), and including using standard units, square centimetres (cm2) and square metres ( m 2 ) and estimate the area of irregular shapes <br> 5) Estimate volume [for example, using 1 cm 3 blocks to build cuboids (including cubes)] and | 1) Solve problems involving the calculation and conversion of units of measure, using decimal notation up to three decimal places where appropriate <br> 2) Use, read, write and convert between standard units, converting measurements of length, mass, volume and time from a smaller unit of measure to a larger unit, and vice versa, using decimal notation to up to three decimal places <br> 3) Convert between miles and kilometres and connect conversion from kilometres to miles in measurement to its graphical representation <br> 4) Recognise that shapes with the same areas can have different perimeters and vice versa <br> 5) Recognise when it is possible to use formulae for area and volume of shapes <br> 6) Calculate the area of parallelograms and triangles <br> 7) Calculate, estimate and compare volume of cubes and cuboids using standard units, including cubic centimetres ( $\mathrm{cm}^{3}$ ) |

6) Measure (using a $\quad$ that equal the same ruler, weighing scales and containers) and begin to record lengths and heights 7) Measure (using a ruler, weighing scales and containers) and begin to record mass/weight 8) Measure (using a ruler, weighing scales and containers) and begin to record capacity and volume 9) Measure(using a ruler, weighing scales and containers) and begin to record time (hours, minutes, seconds)
7) Recognise and know the value of different denominations of coins and notes
8) Sequence events in chronological order using language [for example, before and after, next, first, today, yesterday, tomorrow, morning, afternoon and evening] 12) Recognise and use language relating to dates, including days of the week, weeks, months and years
the number of days in each month, year and leap year.
9) Compare durations of events [for example to calculate the time taken by particular events or tasks]
capacity [for example, using water]
10) Solve problems involving converting between units of time
11) Use all four operations to solve problems involving measure [for example, length, mass, volume, money] using decimal notation, including scaling ( for all of the above)
and cubic metres $\left(m^{3}\right)$, and extending to other units [for example, $\mathrm{mm}^{3}$ and $\mathrm{km}^{3}$ ]

|  | 13) Tell the time to the hour and half past $\dagger$ the hour and draw the hands on a clock face to show these times. |  |  |  |  |  |
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| Geometry (Properties) | 1) Recognise and name common 2-D and 3-D shapes, including: 2-D shapes [for example, rectangles (including squares), circles and triangles] wider range of examples than developing <br> 2) Recognise and name common 2-D and 3-D shapes, including: 3-D shapes [for example, cuboids (including cubes, pyramids and spheres) wider range of examples than developing | 1) Identify and describe the properties of 2-D shapes, including the number of sides and line symmetry in a vertical line <br> 2) Identify and describe the properties of 3-D shapes, including the number of edges, vertices and faces wide range of shapes <br> 3) Identify 2-D <br> shapes on the surface of 3-D shapes [for example, a circle on a cylinder and a triangle on a pyramid] use a wider range of shapes <br> 4) Compare and sort common 2-D and 3-D shapes and everyday objects (on the basis of their geometric properties including vertices, sides, edges, face) | 1) Draw 2-D shapes and make 3-D shapes using modelling materials; recognise 3-D shapes in different orientations and describe them <br> 2) Recognise angles as a property of shape or a description of a turn <br> 3) Identify right angles, recognise that two right angles make a half-turn, three make three quarters of a turn and four a complete turn: identify whether angles are greater than or less than a right angle <br> 4) Identify horizontal and vertical lines and pairs of perpendicular and parallel lines | 1) Compare and classify geometric shapes, including quadrilaterals and triangles, based on their properties and sizes (e.g parallelogram, rhombus and trapezium) <br> 2) Identify acute and obtuse angles and compare and order angles up to two right angles by size <br> 3) Identify lines of symmetry in 2-D shapes presented in different orientations <br> 4) Complete a simple symmetric figure with respect to a specific line of symmetry | 1) Identify 3-D shapes, including cubes and other cuboids, from 2-D representations (greater range of examples) <br> 2) Know angles are measured in degrees: estimate and compare acute, obtuse and reflex angles <br> 3) Draw given angles, and measure them in degrees <br> (o) <br> 4) Identify angles at a point and one whole turn (total 360o) <br> 5) Identify angles at a point on a straight line and a turn (total 180o) <br> 6) Identify other multiples of 900 <br> 7) Use the properties of rectangles to deduce related facts and find missing lengths and angles <br> - use angle sum facts <br> 8) Distinguish between regular and irregular polygons based on reasoning about equal sides and angles | 1) Draw 2-D shapes using given dimensions and angles - increased range <br> 2) Recognise, describe and build simple 3-D shapes, including making nets - increased examples of shapes used <br> 3) Compare and classify geometric shapes based on their properties and sizes and find unknown angles in any triangles, quadrilaterals, and regular polygons <br> 4) Illustrate and name parts of circles, including radius, diameter and circumference and know that the diameter is twice the radius <br> 5) Recognise angles where they meet at a point, are on a straight line, or are vertically opposite, and find missing angles |
| Geometry (Position and Direction) | 1) Describe position, direction and movement, including whole, half, quarter | 1) Order and arrange combinations of mathematical objects |  | 1) Describe positions on a 2-D grid as coordinates in the first quadrant | 1) Identify, describe and represent the position of a shape following a reflection or translation, | 1) Describe positions on the full coordinate grid (all four quadrants). |


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|  | and three-quarter turns. | in patterns and sequences <br> 2) Use mathematical vocabulary to describe position, direction and movement, including movement in a straight line and distinguishing between rotation as a turn and in terms of right angles for quarter, half and three-quarter turns (clockwise and anticlockwise) |  | 2) Describe movements between positions as translations of a given unit to the left/right and up/down <br> 3) Plot specified points and draw sides to complete a given polygon | using the appropriate language, and know that the shape has not changed. | 2) Draw and translate simple shapes on the coordinate plane and reflect them in the axes |
| Statistics |  | 1) Interpret and construct simple pictograms, (where the symbols show many to one correspondence) tally charts, block diagrams (where the scale is divided into $2 s$ and $5 s$ )and simple tables and more complex tables <br> 2) Ask and answer simple questions by counting the number of objects in each category and sorting the categories by quantity <br> 3) Ask and answer questions about totalling and | 1) Interpret and present data using bar charts, pictograms and tables 2) Solve one-step and two-step questions [for example, 'How many more?' and 'How many fewer?'] using information presented in scaled bar charts and pictograms and tables. (In varied contexts) | 1) Interpret and present discrete and continuous data using appropriate graphical methods, including bar charts and time graphs. - using a greater range of scales <br> 2) Solve comparison, sum and difference problems using information presented in bar charts, pictograms, tables and other graphs. | 1) Solve comparison, sum and difference problems using information presented in a line graph <br> 2) Complete, read and interpret information in tables, including timetables <br> 3) Begin to decide which representations of data are most appropriate and why | 1) Interpret and construct pie charts and line graphs and use these to solve problems <br> 2) Calculate and interpret the mean as an average - find the mean of a variety of data in different contexts with increasing complexity |



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| Ration and <br> Proportion <br> data |  |  |  |  |

